

First Quarter	Second Quarter	Third Quarter	Fourth Quarter
Elements of Art (Mixed Media Unit) 1. Focus on line, value, shading techniques in ink (drawing/illustration) 2. Focus on shape, balance, contrast (2-D paper design) 3. Focus on space, 1-point perspective, value, color 4. Color wheel (paint, color theory, creating tint, tone shade) Art History - Introduce artists relevant to content/technique/projects Art Criticism - Group critiques & written reflections, analysis and interpretation Sketchbook - Continuation of lessons/observations - Idea development	Watercolor Painting - Non-objective composition - Brush technique (dry brush, wet/wet, value shift) - Color (original mixing, complimentary, analogous, warm, cool) Additive sculpture - Focus on repetition, original shape, scale, form - Manipulating paper/board, along with color, texture, pattern = design - Structure, negative space, free-standing form Observational Drawing - Intro. to still life: composition, perspective, table plane, light source, overlapping - Still life object, w/ dynamic transitional changes - Graphite techniques, contrast, cast shadows Art History (see column 1) Art Criticism (see column 1) Sketchbook - Continuation of lessons/observations - Idea development	Landscape Unit - Intro. to foreground mid/background - One-point perspective, realistic space, overlapping, atmospheric proportion/scale - Sequence: 1-rough composition in collage 2-small graphite drawing (value, texture) 3-painting (color, value, texture) - Hudson River School to Surrealism landscape Ceramic - Intro. to hand-building techniques (coil, slab, mold) - Functional form or decorative - 3-D form, additive & subtractive techniques - Surface treatment, texture glaze application Art History (see column 1) Art Criticism (see column 1) Sketchbook - Continuation of lessons/observations - Idea development	Printmaking - Intro. to various forms of printmaking (collagraph, linoleum block, monoprint) - Working in a series, planned out color schemes Animal Illustration - Working from a photo reference, layout - Watercolor pencil, water soluble graphite, gouache - Color, value, texture - Brush/value technique in preparation for final project Final Project ● Student choice 2-D work ● Realistic subject matter, strong use of line, value, composition & drawing skills developed through the course ● Media: graphite, water soluble graphite, watercolor, ink, colored pencil Art History (see column 1) Art Criticism (see column 1) Sketchbook - Continuation of lessons/observations - Idea development

Student skills and abilities

At the conclusion of Studio Art, students will be able to:

1. Create a strong composition in any media using the art elements while influenced by the principles of design.
2. Use observational skills to create a still life with a strong sense of realistic space, value and light source.
3. Implement a basic understanding of color theory to any artwork. Specifically, using tints, tones and shades of a color within a work, as well as color harmonies such as complimentary, analogous and warm/cool.
4. Construct a 3-D work that is free-standing, shows a balanced use of positive and negative space and strong design choices.
5. Compose a landscape using the rules of one-point perspective, foreground, middle ground and background as well as a full range of values and textures.
6. Describe, analyze and interpret works of art.